## Functional genomics + Data mining

BCH364C/394P Systems Biology / Bioinformatics Edward Marcotte, Univ of Texas at Austin

## **Functional genomics**

= field that attempts to use the vast data produced by genomic projects (e.g. genome sequencing projects) to describe gene (and protein) functions and interactions.

Focuses on dynamic aspects, e.g. transcription, translation, and protein—protein interactions, as opposed to static aspects of the genome such as DNA sequence or structures.

Adapted from Wikipedia

## Functional genomics + Data mining

= field that attempts to computationally discover patterns in large data sets

Adapted from Wikipedia

# Functional genomics + Data mining

Adapted from Wikipedia

## We're going to first learn about clustering algorithms & classifiers

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**Clustering** = task of <u>grouping</u> a set of objects in such a way that objects in the same group (a **cluster**) are more similar (in some sense) to each other than to those in other groups (clusters).

Adapted from Wikipedia

## We're going to first learn about clustering algorithms & classifiers

**Classification** = task of <u>categorizing</u> a new observation, on the basis of a training set of data with observations (or instances) whose categories are known

Adapted from Wikipedia

#### Let's motivate this with an example:

## Distinct types of diffuse large B-cell lymphoma identified by gene expression profiling

Ash A. Alizadeh<sup>1,2</sup>, Michael B. Eisen<sup>2,3,4</sup>, R. Eric Davis<sup>5</sup>, Chi Ma<sup>5</sup>, Izidore S. Lossos<sup>6</sup>, Andreas Rosenwald<sup>5</sup>, Jennifer C. Boldrick<sup>1</sup>, Hajeer Sabet<sup>5</sup>, Truc Tran<sup>5</sup>, Xin Yu<sup>5</sup>, John I. Powell<sup>7</sup>, Liming Yang<sup>7</sup>, Gerald E. Marti<sup>8</sup>, Troy Moore<sup>9</sup>, James Hudson Jr<sup>9</sup>, Lisheng Lu<sup>10</sup>, David B. Lewis<sup>10</sup>, Robert Tibshirani<sup>11</sup>, Gavin Sherlock<sup>4</sup>, Wing C. Chan<sup>12</sup>, Timothy C. Greiner<sup>12</sup>, Dennis D. Weisenburger<sup>12</sup>, James O. Armitage<sup>13</sup>, Roger Warnke<sup>14</sup>, Ronald Levy<sup>6</sup>, Wyndham Wilson<sup>15</sup>, Michael R. Grever<sup>16</sup>, John C. Byrd<sup>17</sup>, David Botstein<sup>4</sup>, Patrick O. Brown<sup>1,18</sup> & Louis M. Staudt<sup>5</sup>

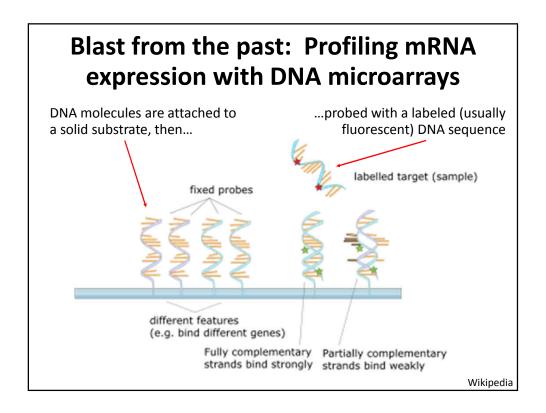
Nature 2000

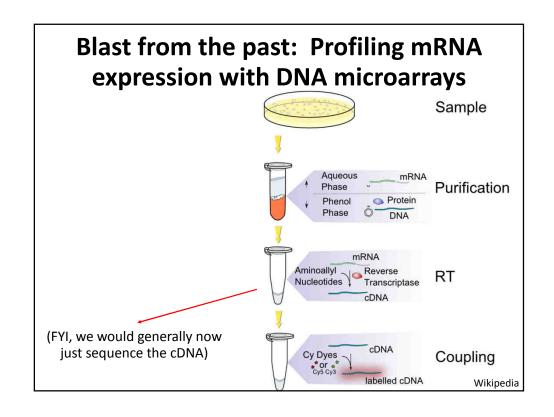
"Diffuse large B-cell lymphoma (DLBCL), the most common subtype of non-Hodgkin's lymphoma ... is one disease in which attempts to define subgroups on the basis of morphology have largely failed..."

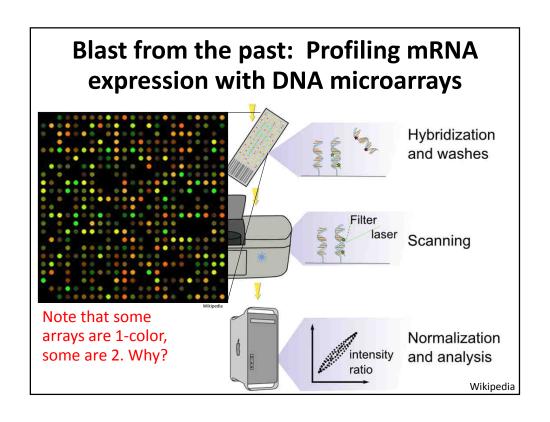
"DLBCL ... is clinically heterogeneous: 40% of patients respond well to current therapy and have prolonged survival, whereas the remainder succumb to the disease.

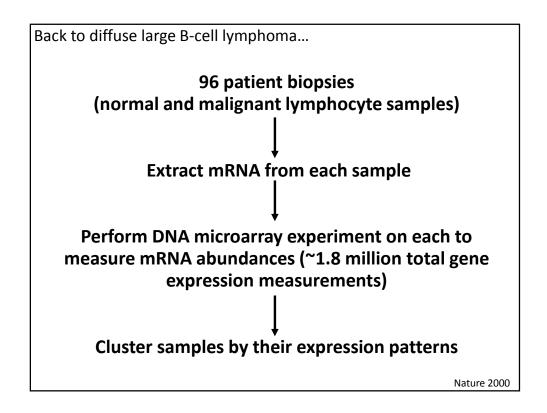
We proposed that this variability in natural history reflects unrecognized molecular heterogeneity in the tumours."

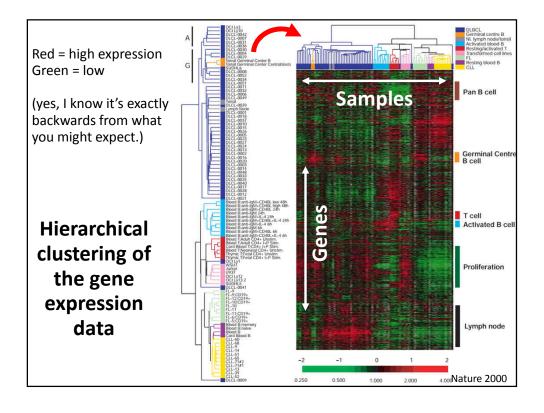
Nature 2000

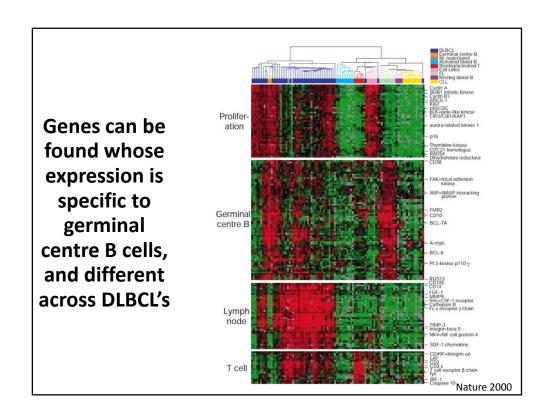


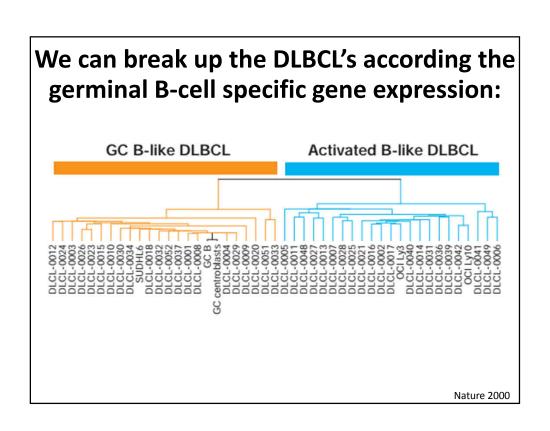


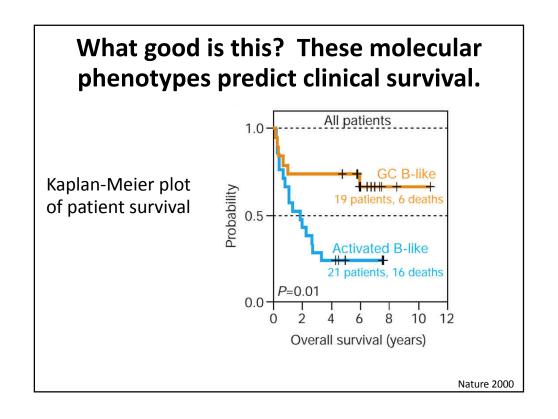


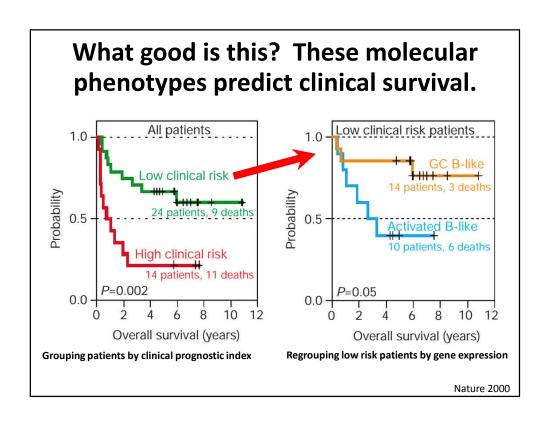










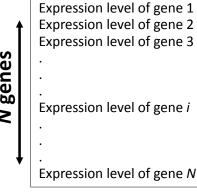


Gene expression, and other molecular measurements, provide far deeper phenotypes for cells, tissues, and organisms than traditional measurements

These sorts of observations have now motivated tons of work using these approaches to diagnose specific forms of disease, as well as to discover functions of genes and many other applications

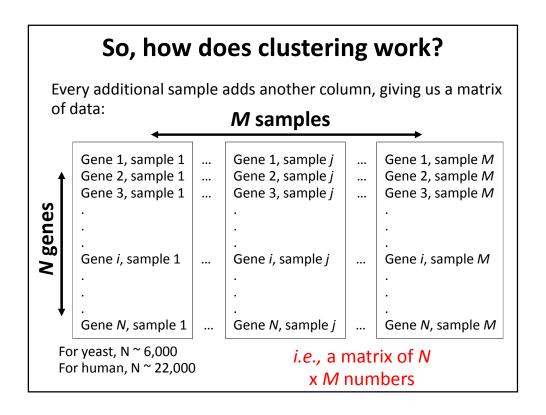
### So, how does clustering work?

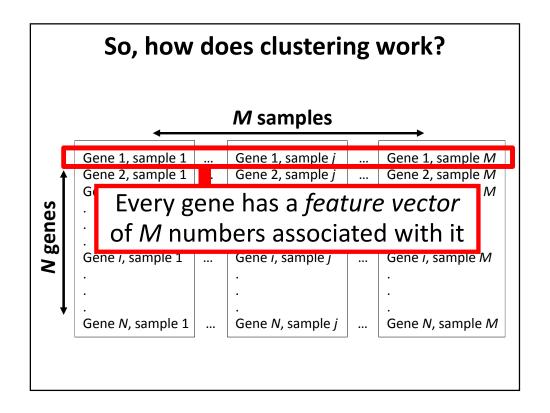
First, let's think about the data, e.g. as for gene expression. From one sample, using DNA microarrays or RNA-seq, we get:

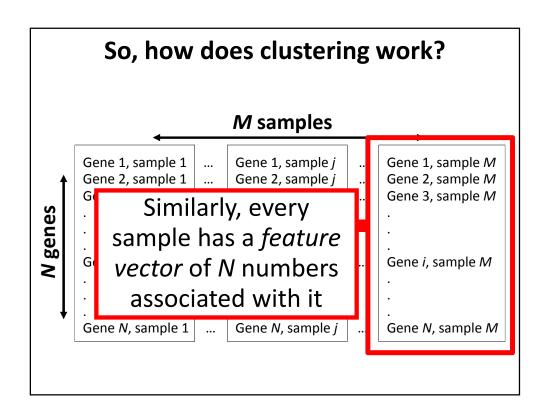


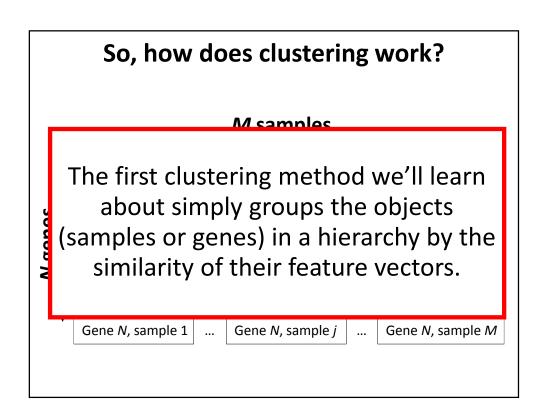
*i.e.,* a vector of N numbers

For yeast, N ~ 6,000 For human, N ~ 22,000









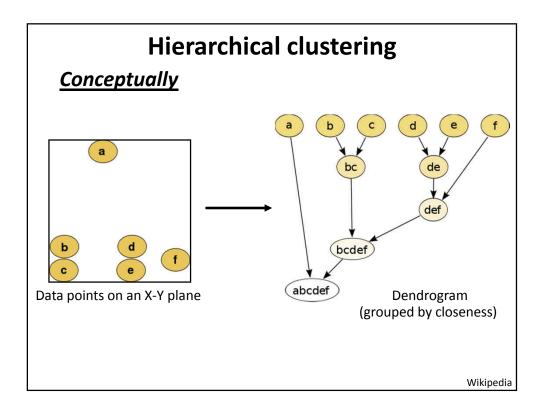
### A hierarchical clustering algorithm

Start with each object in its own cluster

Until there is only one cluster left, repeat:

Among the current clusters, find the two
most similar clusters
Merge those two clusters into one

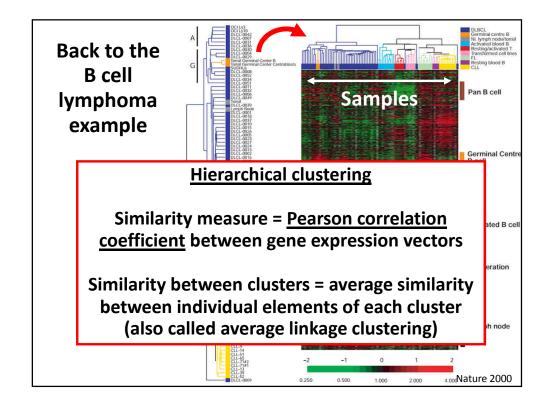
We can choose our measure of similarity and how we merge the clusters



## We'll need to measure the similarity between feature vectors. Here are a few (of many) common distance measures used in clustering.

Names	Formula
Euclidean distance	$  a - b  _2 = \sqrt{\sum_i (a_i - b_i)^2}$
Manhattan distance	$  a-b  _1 = \sum_i  a_i - b_i $
cosine similarity	$\frac{a \cdot b}{\ a\  \ b\ }$

Wikipedia



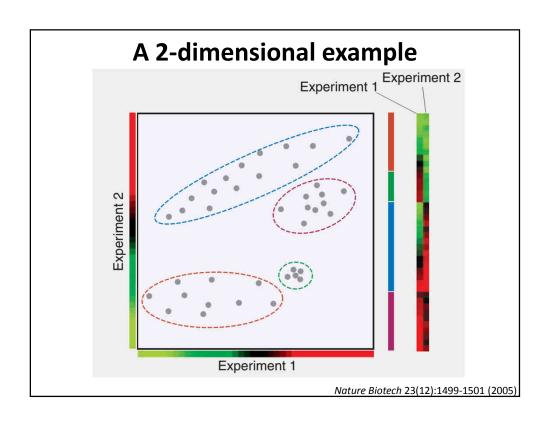
## K-means clustering is a common alternative clustering approach

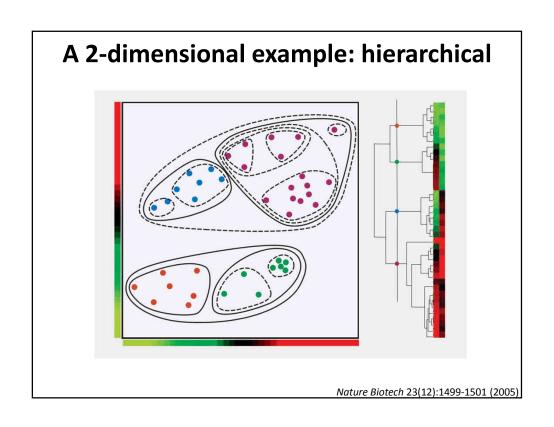
\*mainly because it's easy and can be quite fast!\*

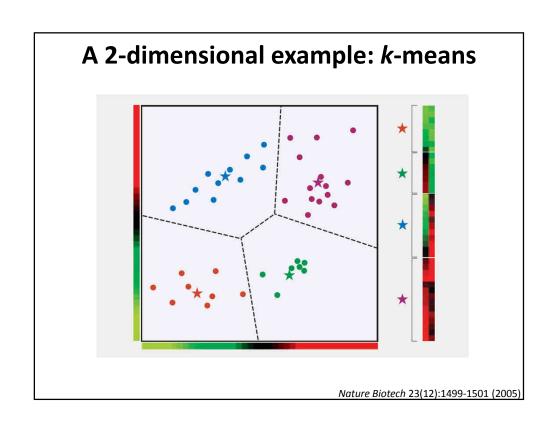
#### The basic algorithm:

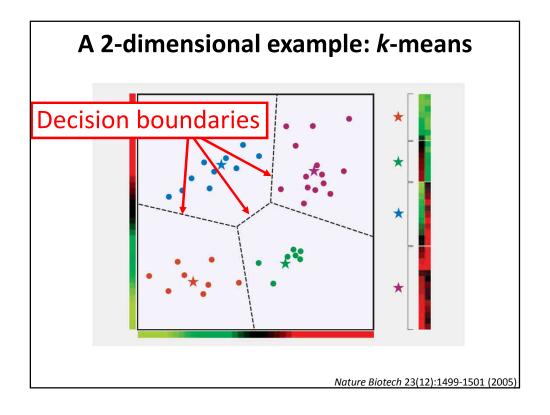
- 1. Pick a number (k) of cluster centers
- 2. Assign each gene to its nearest cluster center
- 3. Move each cluster center to the mean of its assigned genes
- 4. Repeat steps 2 & 3 until convergence

See the K-means example posted on the web site









### Some features of K-means clustering

- Depending on how you seed the clusters, it may be stochastic. You may not get the same answer every time you run it.
- Every data point ends up in exactly 1 cluster (so-called hard clustering)
- Not necessarily obvious how to choose k
- Great example of something we've seen already: <u>Expectation-Maximization (E-M) algorithms</u>

EM algorithms alternate between assigning data to models (here, assigning points to clusters) and updating the models (calculating new centroids)

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Let's think about this aspect for a minute.

Why is this good or bad?

How could we change it?

uphaning the models (calculating new centrolus)

a to

#### *k*-means

The basic algorithm:

- 1. Pick a number (k) of cluster centers
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### Fuzzy k-means

The basic algorithm:

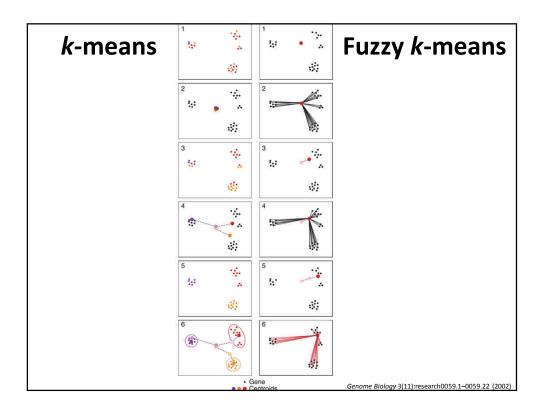
- 1. Choose k. Randomly assign cluster centers.
- 2. Fractionally assign each gene to each cluster:

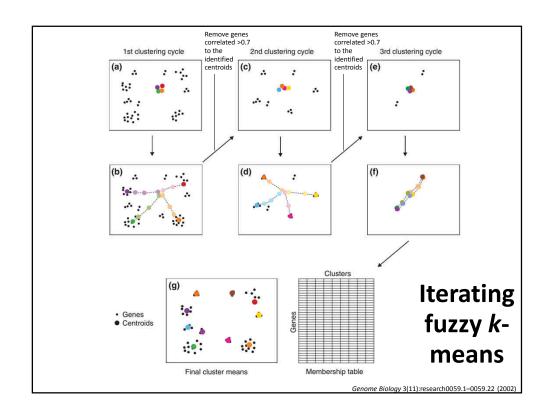
**e.g.** occupancy 
$$(g_i, m_j) = e^{-||g_i - m_j||^2}$$

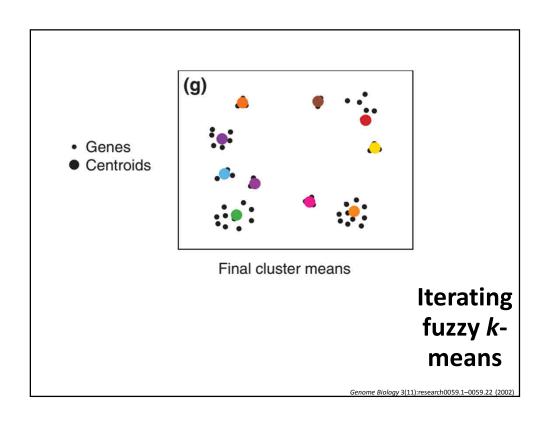
$$\sum_j e^{-||g_j - m_j||^2}$$
Note:  $||x||$  is just shorthand for the length of the vector  $x$ .
$$g_i = \text{gene i}$$

$$m_i = \text{centroid of cluster j}$$

- 3. For each cluster, calculate weighted mean of genes to update cluster centroid
- 4. Repeat steps 2 & 3 until convergence



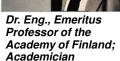




## A fun clustering strategy that builds on these ideas: Self-organizing maps (SOMs)

- Combination of clustering & visualization

Invented by Teuvo Kohonen, also called Kohonen maps



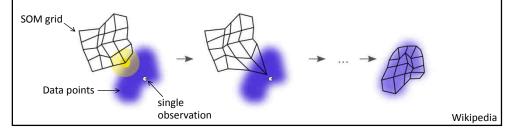
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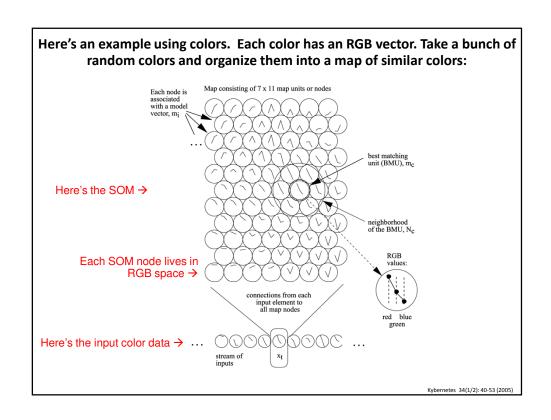
#### SOMs have:

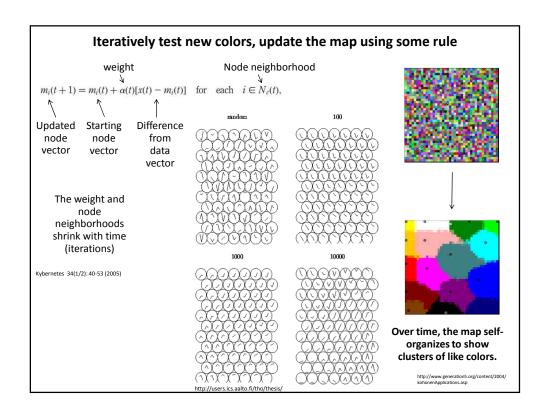
your data (points in some high-dimensional space) a grid of nodes, each node also linked to a point someplace in data space

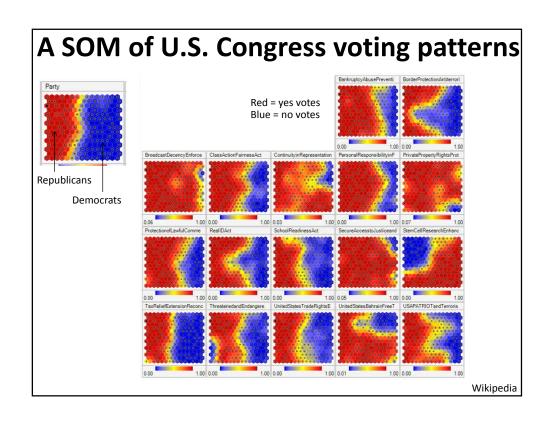
- 1. First, SOM nodes are arbitrarily positioned in data space. Then:
- 2. Choose a training data point. Find the node closest to that point.
- 3. Move its position closer to the training data point.
- 4. Move its grid neighbors closer too, to a lesser extent.

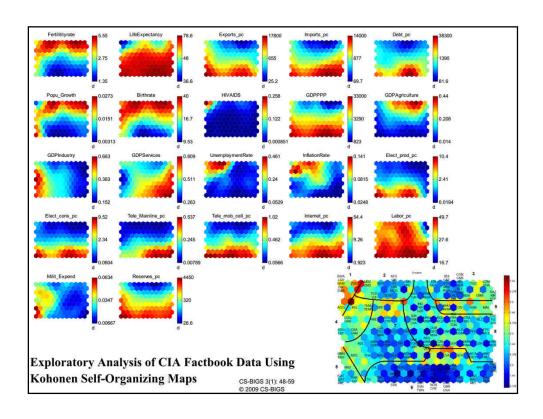
Repeat 2-4. After many iterations, the grid approximates the data distribution.

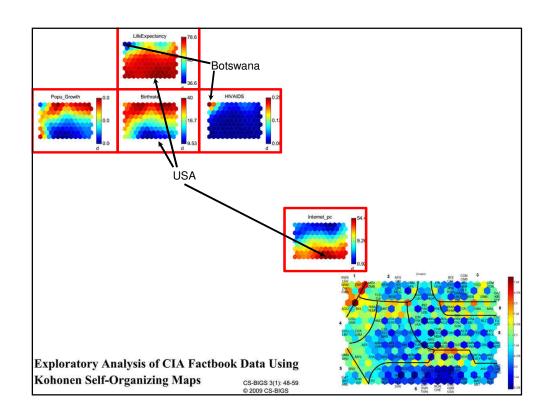


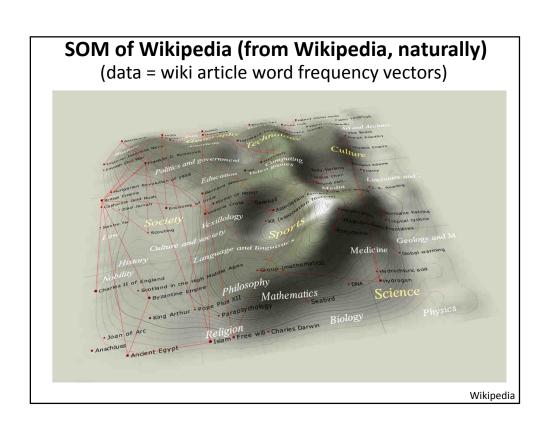


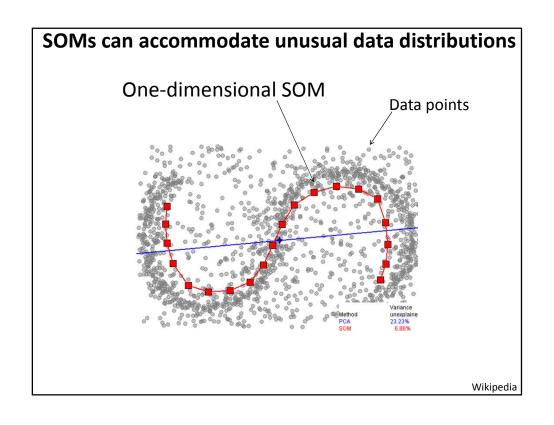


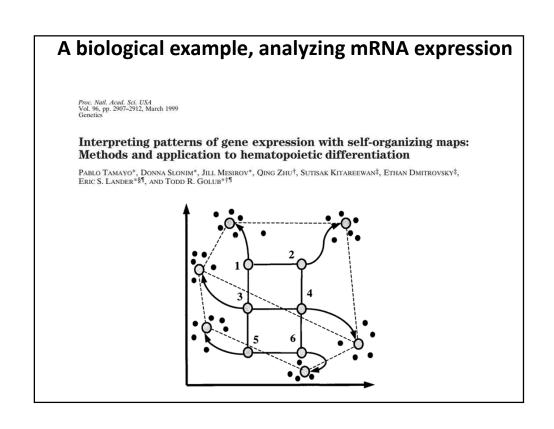


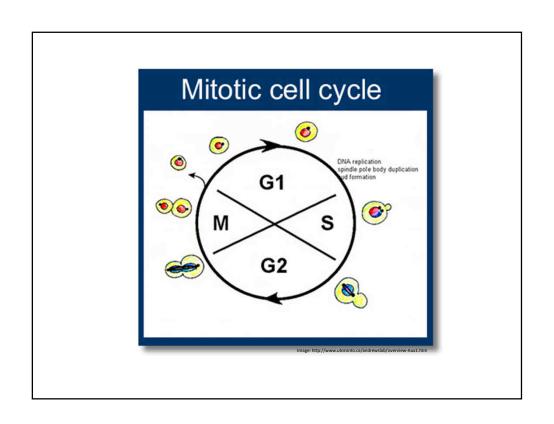


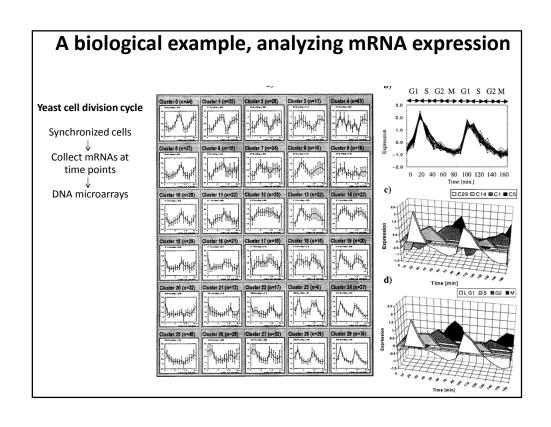












## Finally, **t-SNE** is a nice way to visualize data in 2 or 3D = t-distributed stochastic neighbor embedding

t-SNE tries to reproduce high-D data neighborhoods in a 2D or 3D picture by:

- 1. Defining a probability distribution over pairs of high-D objects such that "similar" objects have a high probability of being picked, whilst "dissimilar" objects have an extremely small probability of being picked
- 2. Defining a similar probability distribution over the points in the low- D map
- 3. Minimizing the Kullback–Leibler divergence between the two distributions by varying the locations of the points in the low-D map, i.e.

minimize this: 
$$\sum_{i\neq j} p_{ij} \log \frac{p_{ij}}{q_{ij}}$$
 probability  $i$  and  $j$  are close in high-D space probability  $i$  and  $j$  are close in low-D space Sum over all pairs of points

van der Maaten & Hinton, Visualizing High-Dimensional Data Using t-SNE.

Journal of Machine Learning Research 9: 2579–2605 (Nov 2008)

## You can compute your own t-SNE embeddings using the online tools at:

http://projector.tensorflow.org/

There are also some great examples at: http://distill.pub/2016/misread-tsne/

There are only a couple of parameters you can tweak, mainly **perplexity**, which effectively captures the number of neighbors (often 5 to 50)