

**Getting started on LINUX**

For these problems, you'll be using your computer accounts on my lab's computer *kepler* (those of you with your own accounts are welcome to use those). You can log into *kepler* using programs running SSH, which is available for free download from the web link given on the course web page. You should be able to log in to *kepler* by entering the name of the computer (*kepler.icmb.utexas.edu*) into *ssh*, along with the username & password you got in class.

Unlike a PC or Mac, if you log into *kepler* from another computer, you'll be typing commands in one at a time (i.e. using a command line interface), instead of using a mouse to select operations from menus and folders. However, LINUX is basically organized like a PC/Mac, in that files are stored in folders (called *directories* in LINUX), which can in turn be in other folders, etc. The list of folders that identify where a file is stored is called the *path*, and a typical path might look like */usr/bin/perl*. This path means that the file named *perl* (the name of the perl interpreter program that usually runs your own perl scripts) is stored in the directory named "bin" which is stored in the directory named "usr" which is stored in a special directory named "/". The top directory in LINUX is always named "/"—all of the other slashes in the path are only there to indicate where one directory name stops and the name of the next directory starts. For those of you who haven't used LINUX before, here's a quick summary of the most common commands.

<b>Command</b>	<b>Function</b>
<code>ls</code>	list the files stored in the current directory
<code>pwd</code>	print out the name of the current directory (your home directory is
<code>cd /usr/bin</code>	change directories so that you are now in <i>/usr/bin</i> <i>/home/loginname</i> )
<code>cd ..</code>	move to the next higher directory
<code>mkdir xxxx</code>	create a subdirectory named <i>xxxx</i> inside your current directory
<code>cd xxxx</code>	move into the subdirectory named <i>xxxx</i>
<code>rmdir xxxx</code>	delete the subdirectory named <i>xxxx</i> ( <b>***USE CAUTION!***</b> )
<code>nano myfile</code>	edit (or create) the file named <i>myfile</i> with the nano text editor
	<code>nano</code> will let you edit/create your programs. The commands are listed at the bottom of the screen ("^" is the control key, so "^G" means hold down the control key & type "G").
<code>more myfile</code>	print the file <i>myfile</i> to the screen. Use the space bar to advance one page or the return key to advance one line.
<code>chmod +x myfile</code>	give permission to run the file named <i>myfile</i>
<code>chmod -x myfile</code>	remove permission to run the file named <i>myfile</i>
<code>man command</code>	read a description (unfortunately, usually a difficult to understand description) of the LINUX command named <i>command</i>
<code>rm myfile</code>	delete the file named <i>myfile</i> ( <b>***USE CAUTION!*** LINUX will delete virtually any file with no questions asked!</b> )
<code>mv myfile myfile.pl</code>	rename the file <i>myfile</i> as <i>myfile.pl</i>
<code>mv myfile.pl xxxx/myfile.pl</code>	move the file <i>myfile.pl</i> into the subdirectory <i>xxxx</i>
<code>perl myfile.pl</code>	execute the perl program named <i>myfile</i>
<code>./myfile.pl</code>	execute the perl program named <i>myfile</i> (this requires the first line of <i>myfile.pl</i> to be "#!/usr/bin/perl -w")

Detailed instructions for nano can be found on the web, such as at <http://mintaka.sdsu.edu/reu/nano.html>

There are also other text editors you can use to write your program (such as vi), but nano (closely related to pico) is by far the easiest for non-specialists.

Log into your LINUX account & play around a bit, creating files & subdirectories, to get used to it. Now, on to some problems. For each, turn in all of the products of your analysis (e.g., for # 1, turn in the frequencies, for # 2, turn in a printout of the program and the frequencies, and so on.)

### **A Couple of Perl Problems**

1. Write a short Perl program to calculate the frequencies of nucleotides in a DNA sequence. This can be the program from the Perl primer or a program of your own construction. Run it on the *E. coli* genome and the *T. volcanium* genome (you can get the nucleotide sequence files from the CH391L web page and transfer it to your kepler account using the file transfer program in SSH). Turn in the nucleotide frequencies of the two genomes (& your program, if it was your own design).
2. Write a short Perl program to calculate the frequencies of all dinucleotides in a DNA sequence. Again, this can be based on the program example in the Perl primer or of your own construction. Run it on the *E. coli* genome. Turn in the program and the dinucleotide frequencies of the *E. coli* genome that are output when you run the program.
3. Run your Perl program from problem #2 on the genome of *T. volcanium*. This can also be downloaded from the CH391L web page. Turn in the observed dinucleotide frequencies.
4. Calculate the dinucleotide frequencies that you would expect for *E. coli*, based upon the frequencies of the single nucleotides in *E. coli*. Are the observed dinucleotide frequencies of the *E. coli* genome that you found in problem 2 consistent with what you expected for the dinucleotide frequencies? If not, speculate what might account for the difference. Turn in the expected dinucleotide frequencies & your speculations.
5. Run your Perl program from problem #2 on the 3 mystery gene DNA sequences that you can download from the CH391L web page. Print out the dinucleotide frequencies of each. Based on the observed dinucleotide frequencies, guess which genome each of the 3 genes is taken from. Turn in the genes' dinucleotide frequencies & your guesses.

### **Scale of biological data**

Just to get a feeling for the scale of some of this data, use the LINUX command:

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wc dnasequence
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where *dnasequence* is the name of one of your DNA sequence files, to measure the size of the *E. coli* genome and the *T. volcanium*. The output of the *wc* command (which stands for “word count”) consists of three numbers. The first number is the number of lines in the file, the second is the number of words, and the third is the number of characters. So, in this case, the third number corresponds to the number of nucleotides in the DNA

sequence + the number of carriage returns. The first number will tell you the number of carriage returns.

6. Report the total number of nucleotides in both genomes.

Now, try the LINUX command:

```
ls -l
```

to measure how much space these files occupy on your hard disk. This command will list every file in your directory, along with some details about it, such as the permissions for reading/writing/executing and the size of the file. The size will be written in the 5th column, in units of bytes.

7. Report the amount of hard disk space occupied by each genome. How does this compare to the number of nucleotides in each file?

8. Given the answers to 6 & 7, how many bytes does it take to store a nucleotide in the format we have them in? On a 20 Gb (20 gigabyte, or  $20 \times 10^9$  bytes) hard drive, how many times would the human genome fit? Could I store my entire genome on a 1 Gb memory stick (such as the ones you can carry on your keychain)? There is a notion that within the next 20 years, it will be technologically & economically possible to sequence a complete human genome for ~\$1000. How much space would it take to store the genomes of everyone in Austin (assuming we were foolish enough to store the data without compressing it somehow)?

9. How many times larger is the human genome sequence than the *E. coli* genome? The *E. coli* genome contains ~4,500 known genes, and the current estimate for the human genome is ~35,000-45,000 genes, or around 10 times more genes than in *E. coli*. Making the assumption that the genes of *E. coli* & human are about the same size (which isn't really quite true), calculate the density of genes in the two genomes

### **Lastly, Some Amino Acid Substitution Matrix Problems**

Some exercises to familiarize you with the properties of protein sequences. Consult the BLOSUM50 substitution matrix in the class handout to answer these.

10. Which amino acid is most likely not to be substituted for by another?

11. Which amino acids are most easily substituted for by others?

12. What are the most disfavored amino acid substitutions?

13. Exercise 2.1 from Durbin *et al.*:

Amino acids D, E, and K are charged; V, I, and L are hydrophobic (greasy).

What is the average BLOSUM50 score within the group of 3 charged amino acids?

Within the 3 hydrophobic amino acids?

Between the 2 groups?

Suggest reasons for the pattern observed.